

## Sporting Academy Program of Excellence at Beaudesert State High School Application Year 7 - 10



- > Applications must be lodged via email to <a href="mailto:SportsAcademy@beaudesertshs.eq.edu.au">SportsAcademy@beaudesertshs.eq.edu.au</a> or printed, filled out and submitted to the front office.
- Applications are considered in two parts as follows:
  - 1. Written Application (this form)
  - 2. Academy Trial direct entry without trial may be approved by Director
- > The outcome of all applications will be notified via the email we have on record.
- Successful applications incur a \$200 Academy Levy (includes training shirt, playing shorts socks and specialist training equipment) to be paid upon acceptance.

Applicant/Student details					
Surname:			First name:		
Gender:	Female	Male	Current year level:		
Current school:					
Parent/Guardian details					
Surname:			First name:		
Title:	Mr Mrs Ms Miss		Email:		
Mobile:	Home:		Work:		
Academy sport you are applying for (if more than one please indicate 1 ,2 ect in order of preference)					
Rugby League (		Football (Soccer)	V	′olleyball	
Conditions of Application					
> Students must be available to attend a trial.					
Upon acceptance a non-refundable deposit payment of the Academy Program levy of \$100 will be required to secure placement. The final payment of \$100 is required by the end of term 1.					
Ihave read and understand the conditions of this application.					
Parent/Guardian full name					
I have read and understand the conditions of this application.					
Applicant/student full name					

Current playing experience (Club or school)
Club:
Division:
Age Level:
Previous Club/s:
Do you have any refereeing experience? YES NO
Representative sport achievements (e.g. Club or school sport, District, Regional, State and National level)
Other achievements and qualifications (e.g. leadership positions, academic awards, premierships and
individual honors)
Write a paragraph about what you will bring to this leading Academy Program (e.g. strengths)
Further relevant information